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Honor Of The Samurai: The Card Game Of Intrigue, Honor, And Shame With Dice And Cards And Other



Synopsis

Honor of the Samurai, a strategy card game of intrigue, honor, and shame, gives players a firsthand look at 16th century Japan. Players relive the "Age of the Country at War" as a samurai warrior who joins the struggle among Japan's feudal warlords. The game's characters and their relationships are real, as are their strategies and behavior (which inspired the game play). Players can read the stories of famous samurai and daimyo in the selective history included with the game. Become a Samurai warrior, surrounded by the intrigue, honor, and treachery of the Sengoku period (1467-1568). Each Samurai seeks to gain honor by serving a feudal warlord, his daimyo. Should he follow the honorable paths of loyalty and swordsmanship, or the dishonorable but powerful way of treacherous ninjas and gunpowder weapons? Each game is a unique test of strategy. The player with the most honor points wins.

Book Information

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